

CHRISTIAN CARRANZA

3D Artist and Programmer
Tampa, FL

+1 (614) 657-3064

cmc.design1963@gmail.com

www.cmcjpg.com

www.linkedin.com/in/cmc00166



SKILLS

3D Software

- Blender
- Unreal Engine 5
- Autodesk Maya
- ZBrush
- Procreate

Programming Languages

- Python
- Java
- JavaScript
- HTML5/CSS

Adobe Creative Cloud Suite

- Adobe Photoshop
- Adobe Illustrator
- Adobe After Effects
- Adobe Premiere Pro
- Adobe Substance Painter

EDUCATION

University of Tampa

Bachelor of Fine Arts in Animation
Bachelor of Science in Computer Science
Both Expected Graduation: May 2025

EXTRA CURRICULAR AND AWARDS

Awards

- Best Poster, Carranza, C., & Grant, C. (2024, April). Shielding Visual Data from Quantum Threats with Post-Quantum Cryptography. Poster presented at the *University of Tampa CSSME Undergraduate Research Symposium*.

Alpha Kappa Psi

Spring 2024 VP of Creative Assets

- Creating engaging visual content, including banners, posters, flyers, and social media graphics to promote fraternal events.
- Enhancing fraternity awareness and membership attraction through social media content.

UTech Club

Co-Founder & Spring 2023 Vice President

- Main organizer for club's meetings, promotions, and student engagement.
- UTech provides opportunities for students to learn and explore the technology field, with a focus on expanding their knowledge of the field.

PROFESSIONAL EXPERIENCE

Technical Specialist

Apple | July 2024 - Present

- Troubleshoot and resolve technical issues for Apple devices, ensuring customers receive timely and accurate solutions
- Assess customer needs and provide tailored support, enhancing overall experience and satisfaction with products
- Deliver clear diagnoses and solutions for technical problems, increasing customer confidence and retention
- Collaborate with team members on complex issues, maintaining a high standard of customer care and problem resolution

Freelance Digital Illustrator | Animator | Painter

June 2020 - Present

- Design personalized posters for college students using Adobe Photoshop and Illustrator
- Build strong relationships with clientele by listening to their inputs on each poster
- Orchestrated over 200 sales in posters
- Creating commission-based paintings using acrylic and oil paint

Lead Production Associate

Botanica International Design & Decor Studio | Sept 2021 - April 2024

- Demonstrate leadership and organization among co-workers
- Assist in layout design variations
- Created an organized labeling system for hard good set-ups

Research Assistant in Buidling a Game

The University of Tampa | Oct 2023 - March 2024

- Developing a first-person game about human rights
- Bring awareness to the United Nations (UN) Convention on the Rights of the Child (CRC) Treaty
- Create 3D environments and game mechanics through the software Unity
- 3D model assets and characters using Blender

Software Design & Engineering Independent Study

The University of Tampa | May 2023 - August 2023

- Developing a streamlined system allowing film, new media, and animation professors to submit evaluations for junior and senior portfolio reviews
- Using a CSV file format for centralized data management
- Employing HTML, JavaScript, and Tailwind CSS to develop the UI/UX
- Leading the development of both front-end and back-end systems