

JESSICA BROWN

ANIMATOR & DIGITAL ARTIST

CONTACT

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EDUCATION

THE UNIVERSITY OF TAMPA
EXPECTED BFA - 2019

4.0 GPA, 4.0 scale
Digital Arts Major
Dean's List

ORGANIZATIONS

The Honor Society of Phi Kappa Phi
Kappa Alpha Theta – 2016-Present
Honors Program – 2015-Present
UT Student Productions – 2015-2017
- Stage Shows Committee
- Recreation Committee

VOLUNTEER WORK

Relay for Life – 2014-2018
The Walk for Animals – 2015
Project Linus – 2014-2015
Feed My Starving Children – 2010-2015

WORK EXPERIENCE

3D DIGITAL ARTIST - INTELLECT CONTRACTOR

PUBLIX SUPER MARKETS, INC.; LAKELAND, FL – 2018-PRESENT

Animating three-dimensional models used in computer-based training for associates using Autodesk Maya software.

EDUCATION AND TRAINING DEVELOPMENT INTERN

PUBLIX SUPER MARKETS, INC.; LAKELAND, FL – 2018

Animating three-dimensional models and creating graphically inclined training material for associates.

PLAYOLOGIST

GLAZER CHILDREN'S MUSEUM; TAMPA, FL – 2018-PRESENT

Supervising children ages 2-8 and educating them through the use of museum exhibits.

TECHNICAL THEATRE STUDENT EMPLOYEE

UNIVERSITY OF TAMPA; TAMPA, FL – 2015-PRESENT

Building and creating sets and running audio and visuals for the productions at The University of Tampa.

ACTIVITIES ASSISTANT

HOPKINS SCHOOL DISTRICT; GOLDEN VALLEY, MN – 2014-2018

Supervising elementary school children during everyday school activities, field trips, and summer activities.

PRODUCTION EXPERIENCE

Spring Dance Happening; Stage Manager - 2018
Greek Variety Show 2018; Audio Operator - 2018
Guys and Dolls; Mic Operator - 2017
Beehive; Mic Operator - 2017
Greek Variety Show 2017; Audio Operator - 2017
Spring Dance Concert; Audio Operator - 2017
Nice Work if You Can Get It; Mic Operator - 2016
Fall Dance Happening; Stage Manager - 2016
Spring Dance Happening; Audio Operator - 2016
Spring Dance Concert; Audio Operator - 2016
The Rocky Horror Show; Video Production - 2015
Stop Kiss; Video Production, Sound Designer - 2015

SKILLS

Proficient in Adobe Illustrator, Adobe Photoshop, Adobe Premiere Pro, Adobe AfterEffects, QLab, Video Editing and Production, Microsoft Word, Powerpoint, PC and Mac. Experience with Maya Software.